

| Social Attention  |  |
|---|--|
| Seekers   | Avoiders   |
| <ul style="list-style-type: none"> <li>• Positive feedback</li> <li>• Winks, thumbs up, smiles</li> <li>• Work with a friend of choice</li> <li>• Time to visit or walk with a friend</li> <li>• Preferential seating</li> <li>• Positive phone call or email home</li> <li>• Positive card or letter sent home</li> <li>• Meet with principal (or preferred adult)</li> <li>• Photo on school bulletin board</li> <li>• Special lunch or time with a friend</li> <li>• Lunch with parent, principal, preferred adult</li> <li>• Featured in PBS video/skit</li> <li>• Tutor, assist younger class</li> <li>• Monthly or quarterly award received in front of class/school or at assembly</li> <li>• 'Goal Achieved' award for improvement in personal social behaviour</li> <li>• 'Glad You Are Here' award for perfect attendance</li> <li>• Letter home for good behavior</li> </ul> | <ul style="list-style-type: none"> <li>• Lunch in private area with preferred peer or staff</li> <li>• Extra computer time</li> <li>• Extra time to read</li> <li>• Leave class 5 minutes early</li> <li>• </li> </ul> |

| Activities Privileges Tangibles   |  |
|---|--|
| Seekers   | Avoiders   |
| <ul style="list-style-type: none"> <li>• Special lunch or play time with a friend</li> <li>• Lunch with preferred adult</li> <li>• Helper (teacher, office, janitor)</li> <li>• Extra time doing preferred activity</li> <li>• Special game at recess</li> <li>• Participate in PBS Assembly</li> <li>• Extra recess</li> <li>• Extra computer time</li> <li>• Game of choice</li> <li>• Ticket to school event</li> <li>• Preferred lunch seating</li> <li>• Be line leader</li> <li>• School-wide tangible</li> <li>• Items from class or school store</li> <li>• School supplies</li> <li>• Food coupons</li> <li>• Gift cards</li> <li>• Ticket to school event</li> <li>• Preferred parking</li> </ul> | <ul style="list-style-type: none"> <li>• Extra computer time (avoid class time)</li> <li>• 1 homework pass per term</li> <li>• Front of the lunch line pass</li> <li>• Additional free time</li> <li>• Extra library time</li> <li>• Stay inside during recess</li> <li>• Pass to stay inside during recess</li> </ul> |



# Developing a classroom encouragement continuum: a menu of classroom reinforcers



|  |  | Social Attention |          | Activities Privileges Tangibles |          |
|--|--|------------------|----------|---------------------------------|----------|
|  |  | Seekers          | Avoiders | Seekers                         | Avoiders |
| <b>Level One<br/>Free and<br/>Frequent</b> | <b>Non-contingent</b><br><br><b>Contingent</b> (May include a tangible)<br>All staff use every day in all settings |                  |          |                                 |          |
|  | Awarded occasionally individual or whole class   |                  |          |                                 |          |
|  | Term or year long types of recognition   |                  |          |                                 |          |



Adapted from: Lane, K.L., Lakberg, J.R. & Menzies  
 MO SW-PBS Effective Classroom Practice 2014.